BRUCE OREMUS MEMORIAL SOCCER TOURNAMENT

Tournament Rules

Team Rules

All players must show proof that they are FIFA sanctioned.
Roster Max is 12 for U12 & Higher (normal divisions) 14 for U11 and lower (normal divisions) 16 for (9 v 9) division.
Teams must register 30 minutes before the start of their first game.
Home team must resolve jersey color. Visitors have ball. Home team listed on left of schedule
A player may play for only 1 team per division.
U13 and older play with size 5 ball. All others play with size 4 ball.
2 guest players allowed with proper paperwork.

Ground Rules

NO SPITTING
Only Coaches & Players of the games in progress allowed on the TURF SURFACE.
Offside will NOT be whistled
Slide tackling is prohibited, Restart is Indirect free kick.
Free kicks are awarded subject to FIFA Rules.
On free kicks opposing player must be 5 yards away from ball.
Balls over the touchline are THROWN IN.
Half field play 9v9 ball is in play if it hits the wire between the 18 yard lines, Inside the Penalty Area it will be treaded as out of bounds, Restart will be either goal kick or corner kick. If the ball hits the wire and a goal is scored directly or indirectly as a result the goal will not be allowed. Restart is a goal kick or corner kick.

General Rules

Unless noted within these rules, FIFA rules apply.
Decision of ref is final. No Protests.
No Jewelry allowed. No hard casts allowed.
Games will be 29 minutes long with 1 minute in between games. Games start & end with central horn.
Teams must be ready to take the fields immediately at the conclusion of the prior match.
No stoppage of time, or time added on for any reason.
U8 to U11 play 7 + Keeper (8 v 8) U12 to U14 play 6 + Keeper (7 v 7) U15 & Older play 5 + Keeper (6 v 6)
U14 & older have option to play 8 + Keeper (9 v 9) during offer times.

Substitutions

Substitutions will be on the fly.
Goalkeeper substitution made with acknowledgement of ref

Goalkeeper Rules

Goal Kicks, Drop Kicks, Goal keeper release:(Punts & Throws) MUST touch a Player or the field before crossing Halfway line.
Restart will be an Indirect free kick from center spot for opposing team.

Disciplinary Actions

A red card will result in automatic elimination from tournament.
Two yellow cards in same game equal a red card.
Three yellow cards cumulative per team will result in 3 point reduction in standings.
Failure to have your team on the field at start of match will result in a forfeit recorded as a 1-0 loss.

Scoring

3 points for a win
2 points for tie with goals
1 point for a 0-0 tie
0 points for a loss

Standings Tiebreakers:
Head to Head (Except if a 3 way tie)
Fewest Goals Allowed
Total net Goal Differential (4 goal max per game)
Most Goals Scored
Most shut outs
Coin Toss